**Briefing:** The long range scanner at the Rimma Customs Station has just picked up several large Imperial gravitational signatures inbound on their location. Upon arrival you will be placed in command of all military assets.

**Intelligence on the Enemy:** From gravitational readings, their fleet appears to be comprised of 1 Capital-class Star Destroyer, 2 Victory-class Star Destroyers and 2 Nebulon-B Frigates and accompanying TIE-Fighter and Bomber squadrons.

**Our Forces:** 1 Nebulon-B Frigate, 3 Correlian Corvettes, 4 Satellite Defence Emplacements, 2 Squadrons of X-Wing starfighters, 2 squadrons of Y-Wing bombers and the batteries from the customs station. Reinforcements inbound; ETA is before the Imperial Fleet makes contact.

**Objectives:**

**Primary Objectives:**

* Destroy Imperial Fleet
* Protect the Customs Station

**Secondary Objectives:**

* Protect the Long Range Scanner
* Protect vital war supplies stored at the location

**Strategic Area Information:**

The Rimma Trade Route passes directly between the [Greeop](http://wiki.rebelsquadrons.org/index.php/Greeop_Nebula) and [Aurora Nebulae](http://wiki.rebelsquadrons.org/index.php/Aurora_Nebula). Due to this, the Rimma customs station is an ideal chokepoint. However, interference from these nebulae has meant that the Long Range Scanner had to be built well away from the station leaving it vulnerable to attack. The Rimma Customs station sits on the junction of the [Nitram Lutha Hyperboulevard](http://wiki.rebelsquadrons.org/index.php/Nitram_Lutha_Hyperboulevard) and the Rimma Trade Route. It is the first line of defence against Imperial incursion along one of the only stable hyperspace routes into Greeop. This outpost is sorely undermanned for how high a strategic target it is.

Good Luck.

**(OOC Technical Stuff)**

NB: This mission is intended to be run on Hard AI. If you fail the mission please post a time of a flat 1 hour. Any ties because of this will go to the person who survived longest according to the screenshot.

Make sure the victory condition is set to ‘Destroy Enemies’.

Due to a trial in having persistent consequences from secondary objectives, please post your first run of the mission and wait for it to be confirmed before posting any subsequent runs.

When reporting please answer in the comments section these 2 questions:

1. If the Long Range Scanner was destroyed, was it destroyed before or after the customs station?
2. How many barrels survived?

These answers will be averaged out and the outcome will affect the tour in some way.

And remember, victory isn’t always going to be possible.